



ROBYN, THE YOUNG CITY GIRL

Robyn dreams of adventure and wants to hunt wolves, just like her father. Unfortunately, she is stuck in the city, trapped by her daily chores. This leaves her with barely any time to practice with her crossbow.

Help her escape the city and go on the hunt.



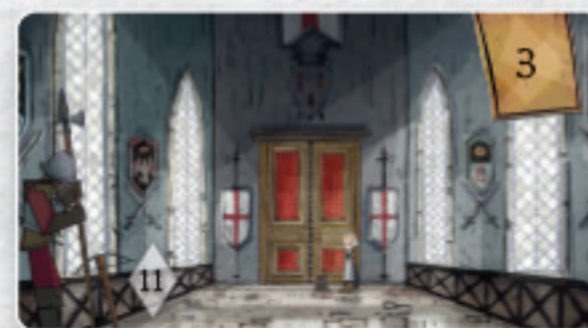
- ▶ Robyn is stuck in the city **2**. She wonders how to get over the high walls of Kilkenny **17**.



- ▶ *At the bottom of the wall, you notice a 30. A little squirrel watches you* **30**.



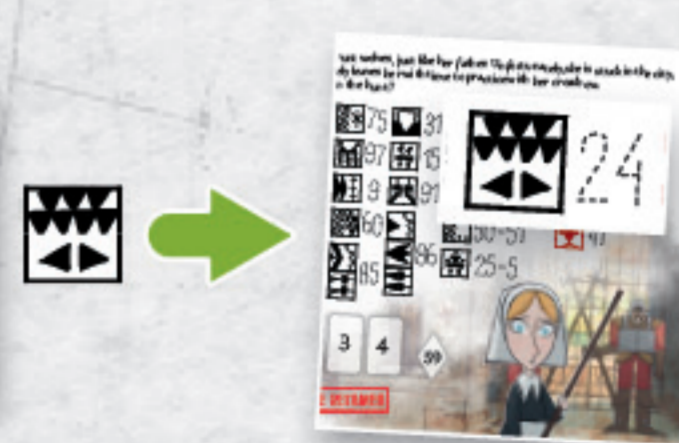
- ▶ Robyn does her daily chores in the castle **3**. The guard is sleeping, so she sneakily takes his crossbow **11**.



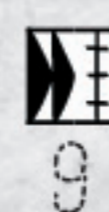
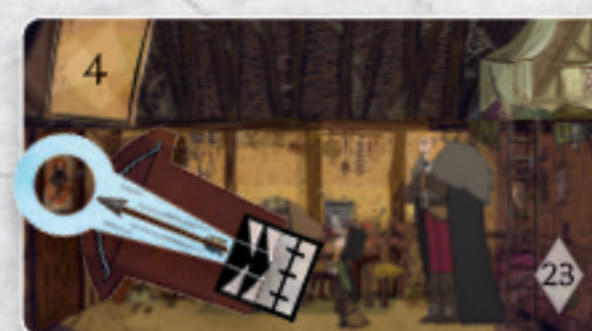
- ▶ After finishing her chores, Robyn returns home **4**, where she finds Merlyn **23**, her loyal falcon.



- ▶ In front of the walls of Kilkenny **2**, Robyn sends Merlyn **23** to gather an arrow **24**.



- ▶ Using the arrow **24** and crossbow **11**, Robyn can practice with her crossbow at home **4**. She is skilled and shoots right in the bull's-eye **9**!



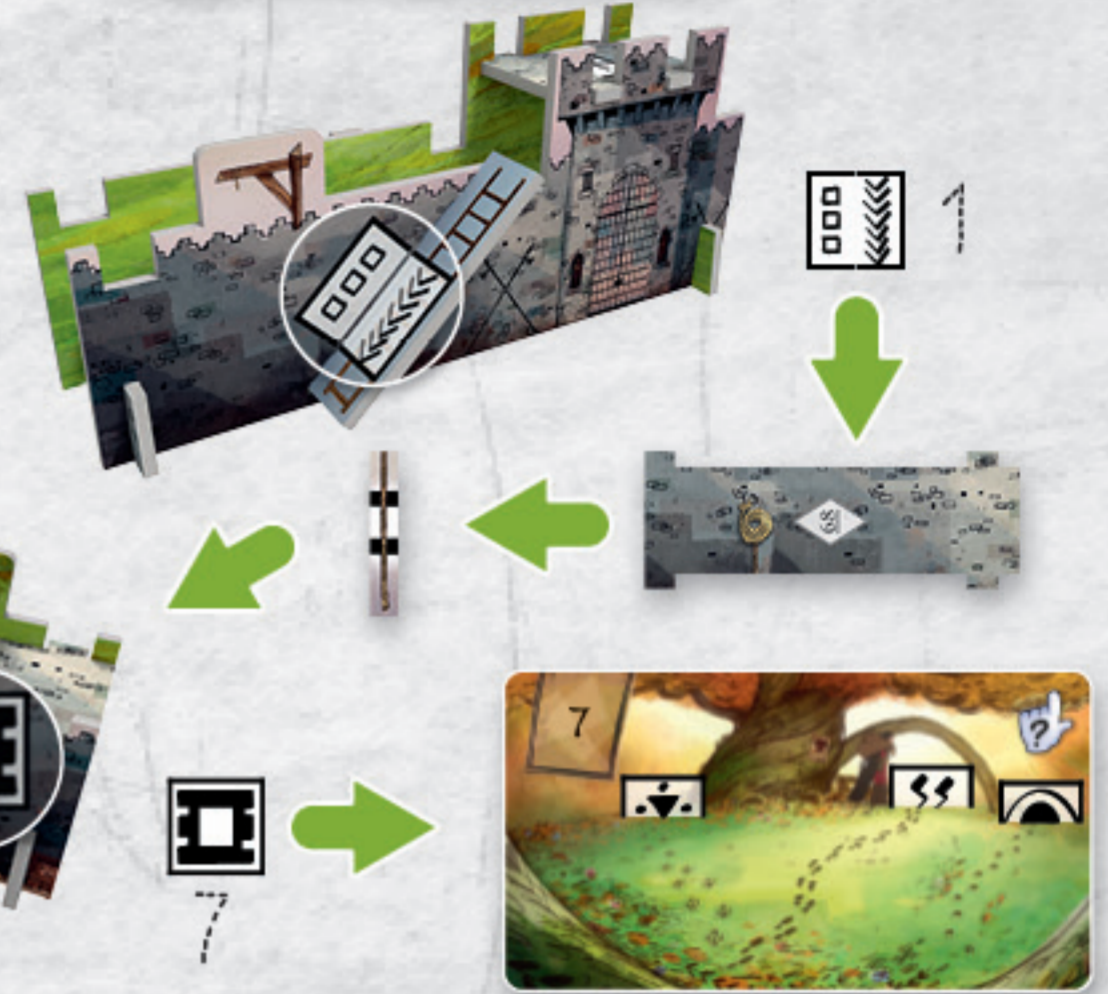
She is now ready to use a bigger arrow **29**.



- ▶ Robyn notices a ladder near the walls of Kilkenny **2**. She shoots her crossbow **11** with her new arrow **29**. Bingo! She can reach the ladder **18**!



- ▶ Robyn scales the wall **17** using the ladder **18**. She climbs all the way up **1**. On the rampart, she finds a rope **68**, which she can use to climb down the other side.

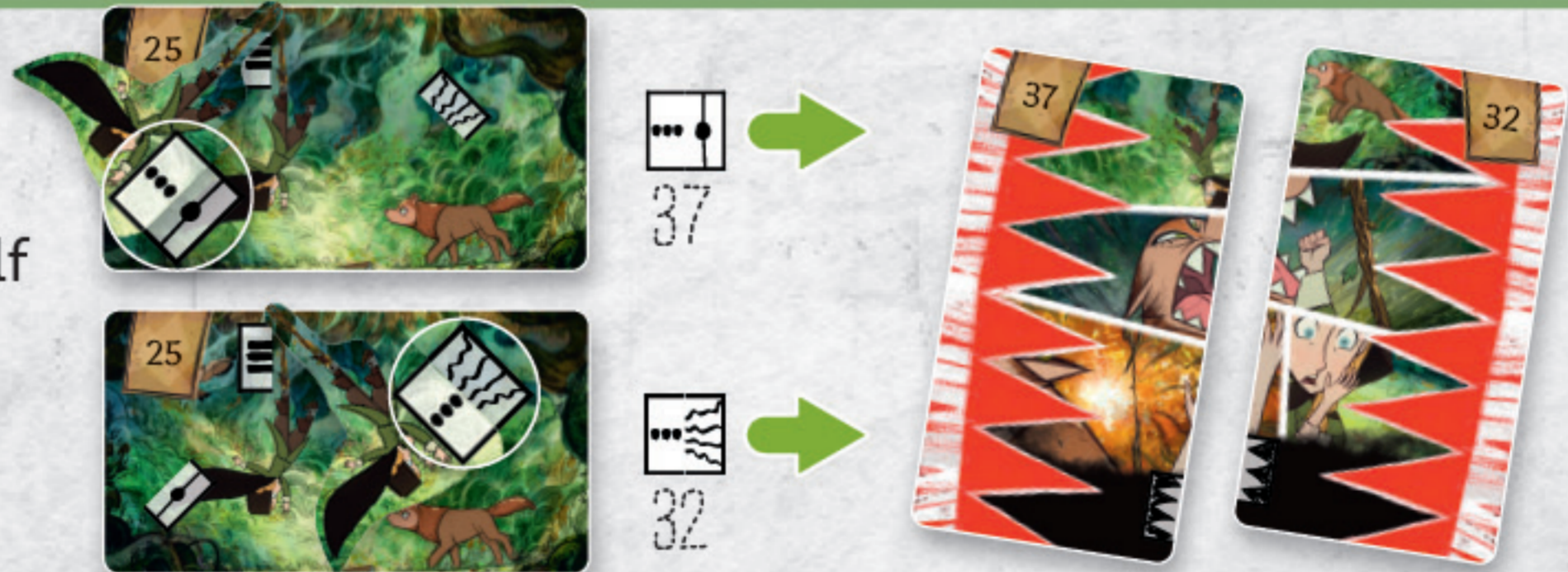


- Using the rope **68** to climb down the wall **17**, she successfully escapes the city **7**!

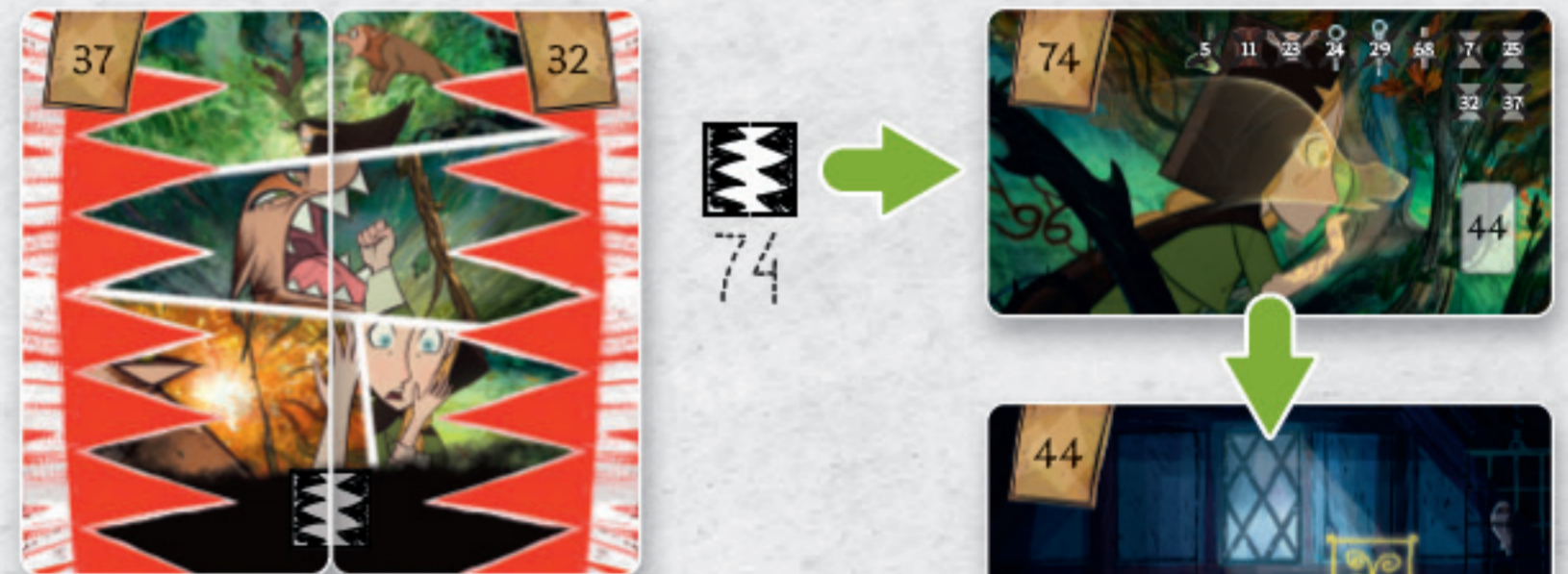
- ▶ Robyn has reached the forest **7**! She follows wolf paw prints, using the hand **59**, and heads even deeper into the forest **25**.



- ▶ Robyn has fallen into a trap **25**! She tries to free herself by swinging **5** back **37** and forth **32**.



- ▶ Robyn can't break free... Suddenly a wolf jumps on her and chews the vine trapping her, but also bites her arm **37** **32**. Robyn is now free, but in shock **74**.



- ▶ Frightened, Robyn flees **74** and returns to her home **44**.



- ▶ *In the shadow of the trees, you see a 96. A stag is hidden in the woods 96.*



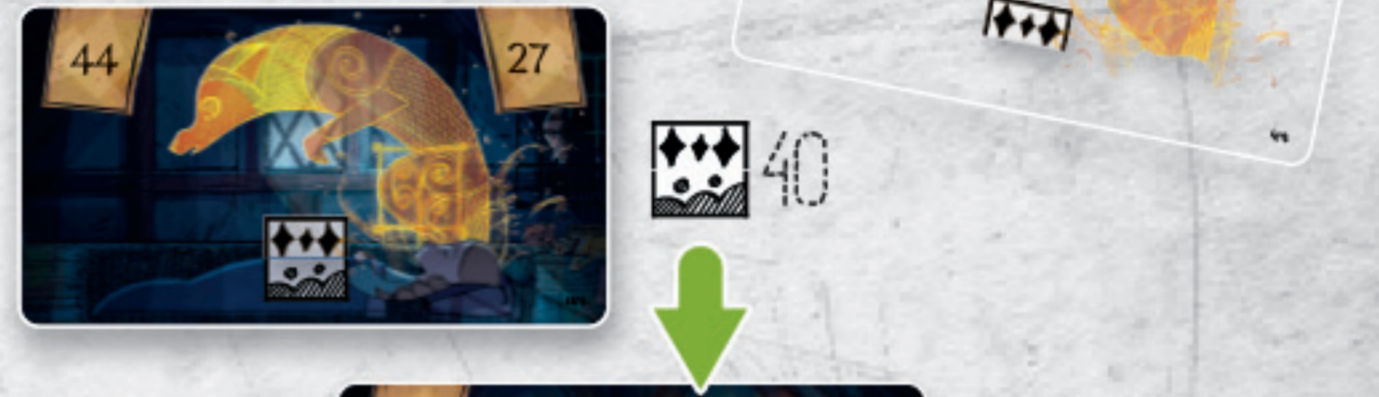


- ▶ Robyn falls asleep in her bed **44**. Her sleep is restless and her breath forms a magical aura that forms a full symbol. Take card **39**.



- ▶ As Robyn sleeps **39**, she sees the image of a wolf **27** in her dreams.

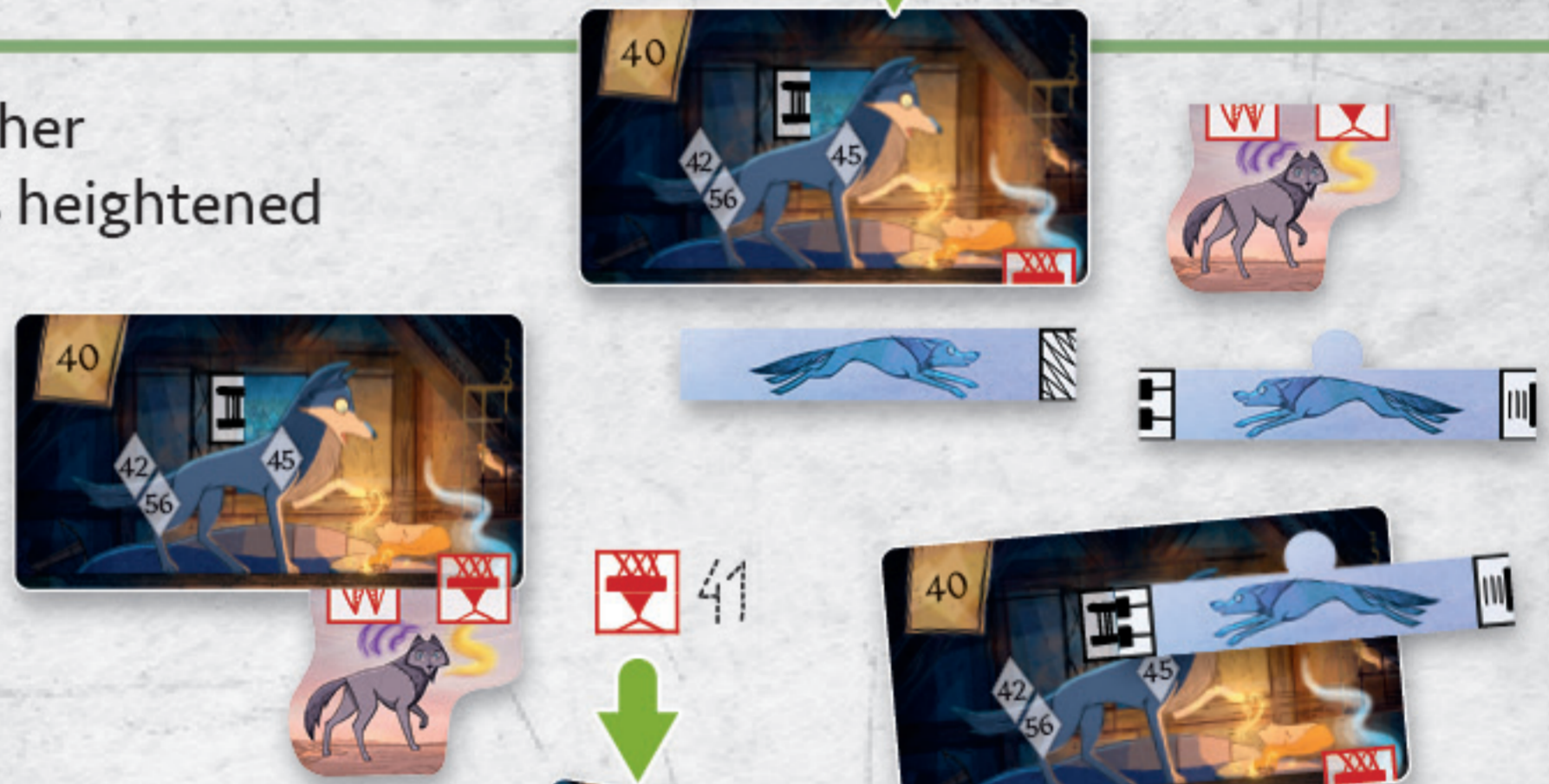
- ▶ Robyn senses something change within her **44**. While she sleeps, she transforms into a wolf **27**. Robyn is now a Wolfwalker **40**!



- ▶ In her room **40**, Robyn is now in her wolf form **42** **56**. She also has heightened senses **45**.

She smells a special scent **40** and uses her wolf nose **45** to discover its source **41**.

She can now identify danger in various scents.



- ▶ Careful! Robyn's father doesn't recognize her and only sees a wolf. He's a threat to her **41**! Robyn has to flee, so she escapes **42** through the window **40**. She hides in the streets of Kilkenny **62**.



- ▶ Soldiers patrol the city **62**. Robyn sneaks around **56** and tries to flee **60**.



- ▶ *In the shadows of the alley, you notice a **77**. A weasel peeks out from the shadows **77**.*



- ▶ The soldiers **60** have noticed Robyn! She uses her Wolfwalker nose **45** to find a safe direction **61**.

She flees **42** far from the soldiers **60** and ends up in front of the gates to the city **65**.



61



65



- ▶ Robyn is pursued by the soldiers, who fire arrows at her. She has to choose a direction **65** quickly. She uses her Wolfwalker ears **45** to listen for danger **66**.

She hears the soldiers **66**! She has to flee **42** to the other side **65**. She climbs up the walls to escape the soldiers **70**.



66



70



- ▶ Robyn surveys the city **70**, but arrows are firing from all directions! Using her Wolfwalker ears **45**, she can sense the arrows' trajectories **71**. She escapes **42** while avoiding the arrows **70** and ends up in the City Square of Kilkenny **50 51**.



71



50-51



- ▶ Robyn has to choose an alley to flee down **50 51**, so she uses her Wolfwalker nose **45** to sniff out a safe one **52**!



52





Using her Wolfwalker nose **45**, Robyn can identify the scents coming from these alleys **52**. She eliminates the paths with soldiers (red) and her father (purple). Since she's still in her wolf form, he is a threat to her. The last two scents are harmless.



▶ Robyn then uses her ears **45**. She hears sounds coming from certain alleys **53** **54**, and decides it's best to avoid them. There are only two alleys left, and a soldier is guarding one of them! She should stay away from him too.



▶ Robyn **56** heads down the alley without any threats **51**. She finally reaches the city walls **47**!



▶ Robyn jumps to the top of the city walls **47**. By jumping **56** to the top **17**, she finally escapes the city, safe and sound **75**!

▶ *At the top of the tower, she notices a shape hidden amongst the stones that looks like a **94**! What's a rabbit **94** doing up here?*



★ CONGRATULATIONS! ★

ROBYN IS NOW A WOLF WALKER AND HAS DISCOVERED HER POWERS! BUT HER ADVENTURE ISN'T OVER YET! PLAY THE NEXT ADVENTURE TO DISCOVER THE END OF ROBYN'S STORY.



MEBH, THE WOLFWALKER

Mebh is a Wolfwalker: Human while awake and wolf while asleep. Her mission is to protect the forest and chase away humans. Her mother is also a Wolfwalker, but she disappeared in her wolf form. Mebh is the only forest protector now. Help Mebh chase away the humans and find her mother.



► Mebh senses the presence of multiple humans in the forest **13**.

She decides to take care of the human laying traps in the forest. Using the hand **59**, she heads into that part of the forest **7**.



► *In the heart of the forest, Mebh notices a 96. There's a majestic stag in the clearing **96**.*



► Mebh notices a man in the distance. She follows his footsteps **7** and quietly approaches him **59** until she's right behind him **48**.

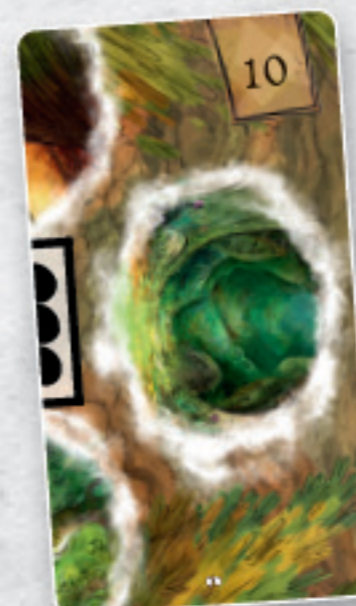


► The man is laying a trap **48**. Mebh takes advantage of his turned back to bite his behind **43**! She hopes he runs out of the forest **10**.



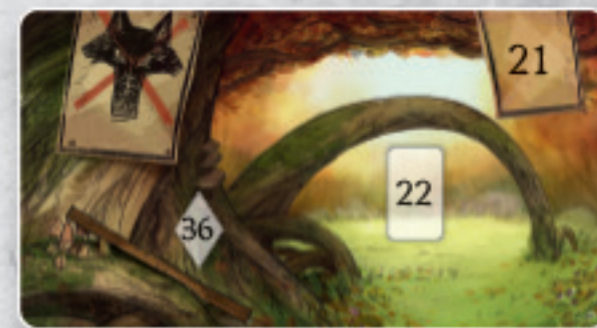
► The man flees **10**, more from fright than from pain!

Flip card **10**. This part of the forest is free of humans! Place card **10** on the forest **13**.

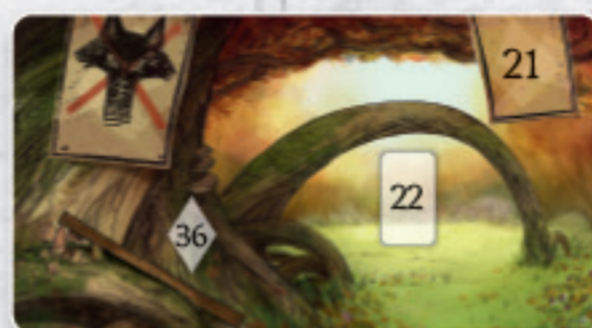




- ▶ Now that the man is gone, Mebh can make sure there are no other traps left in the forest by using the hand **13** by using the hand **59**. She looks closely at this part of the forest **21**.



- ▶ At first glance, this area of the forest **21** seems safe. Mebh takes a stick **36** and continues exploring **22**.



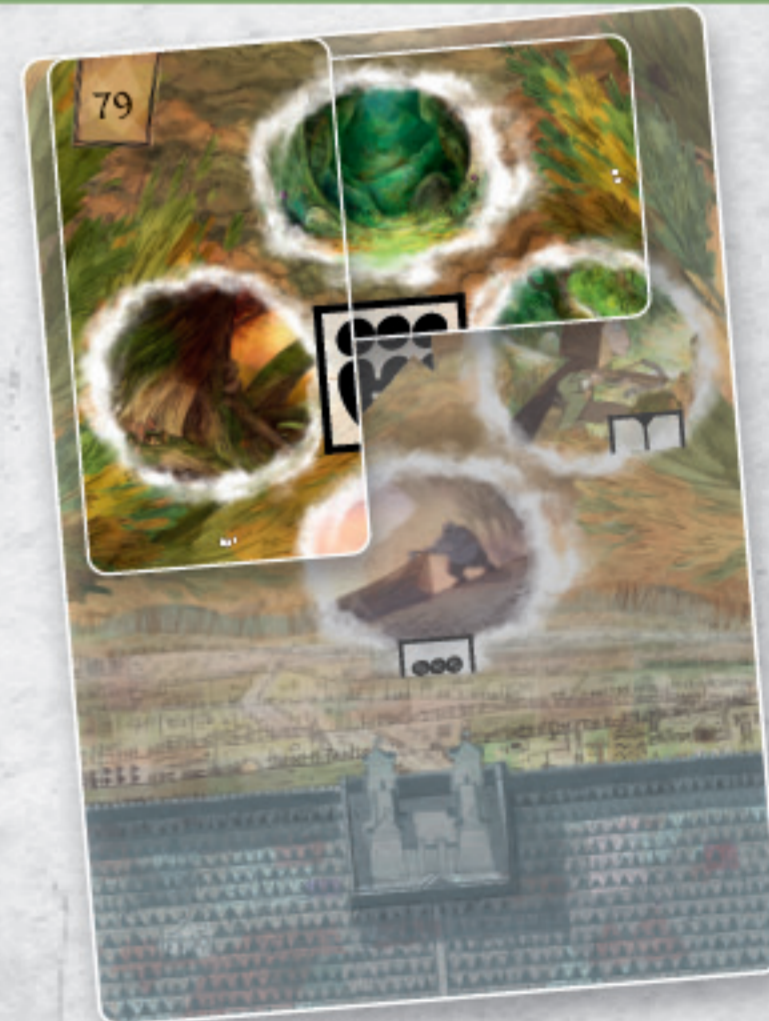
- ▶ One part of the forest seems strange **22**. She notices a wolf trap among the grass **14**.



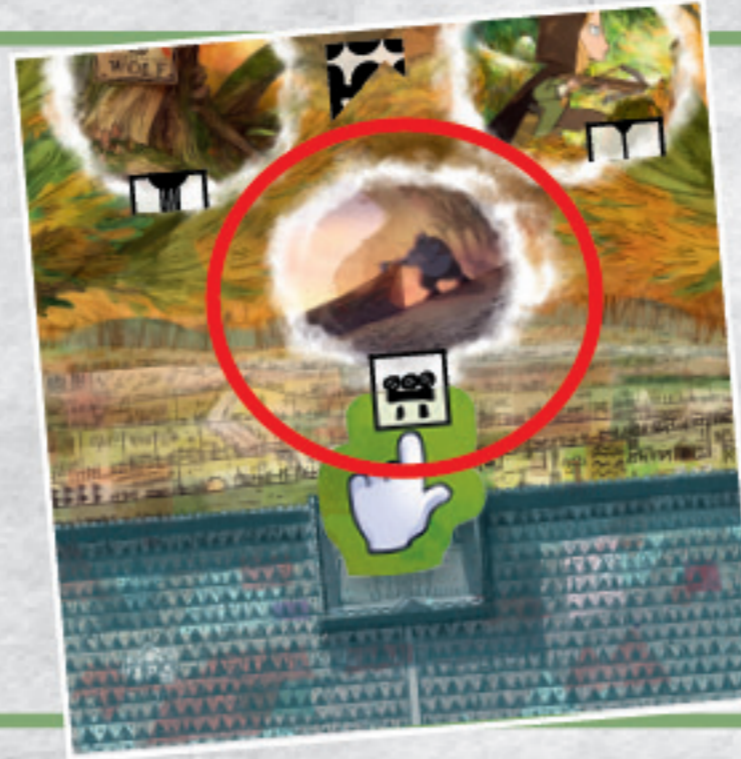
- ▶ Mebh must get rid of this trap! She decides to lay her stick **36** in the trap **14**. It closes on the stick **79**!



- ▶ Now that the trap is triggered **79**, it no longer poses any danger! Flip card **79**. This part of the forest is free of humans! Place card **79** on the forest **13**.



- ▶ In another part of the forest **13**, Mebh notices woodcutters chopping down trees. Using the hand **59**, she decides to chase them away **20**.



- ▶ There are quite a few woodcutters **20**. Mebh cannot make them leave by herself. Fortunately, she can count on her wolf pack **64** to help.



The wolves threaten each and every woodcutter until they leave. Place the wolves **64** so that each hole in this component reveals a woodcutter's face. This will reveal a full symbol that you can find in the symbol table. Take card **26**.



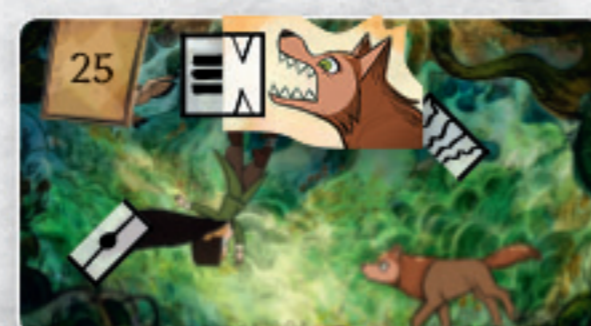
- ▶ The woodcutters flee **26**. They won't be coming back to the forest anytime soon. Flip card **26**. This part of the forest is free of humans! Place card **26** on the forest **13**.



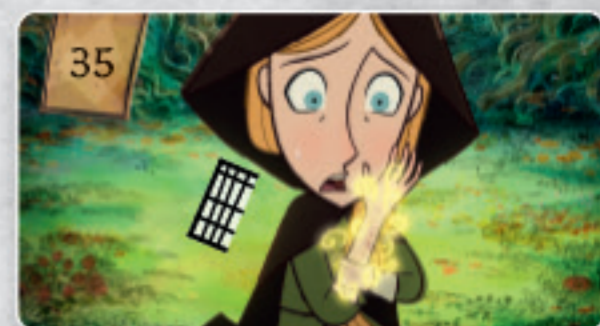
- ▶ There is only one human left in the forest **13**. Using the hand **59**, Mebh goes to face her **25**.



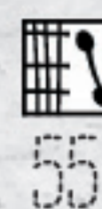
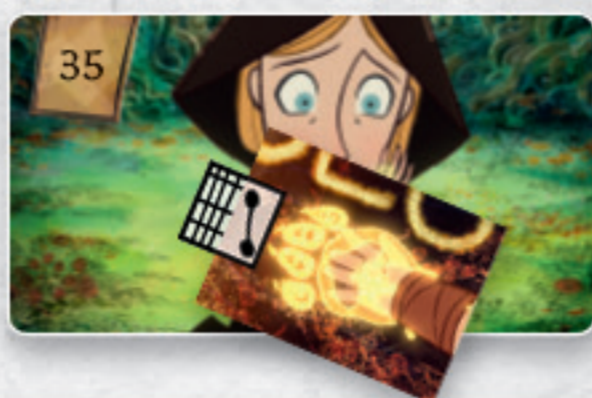
- ▶ The human is caught in a trap **25**! Mebh has to free her if she wants her to leave the forest. Mebh chews **43** the vine that restrains the human **32 37**.



- ▶ The human struggles and is frightened **37 32**. Mebh gnaws through the vine that traps the human, but hurts her in the process **35**.



- ▶ Mebh wants to apologize **35** and use her Wolfwalker powers **6** to heal the human **55**.



- ▶ The human is scared and runs away **55**, far from the forest.

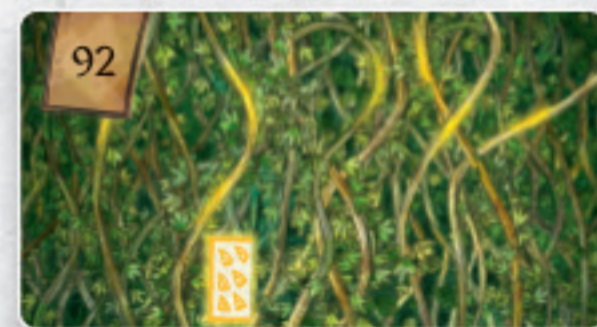
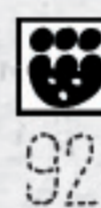
Flip card **55**. This part of the forest is free of humans! Place card **55** on the forest **13**.



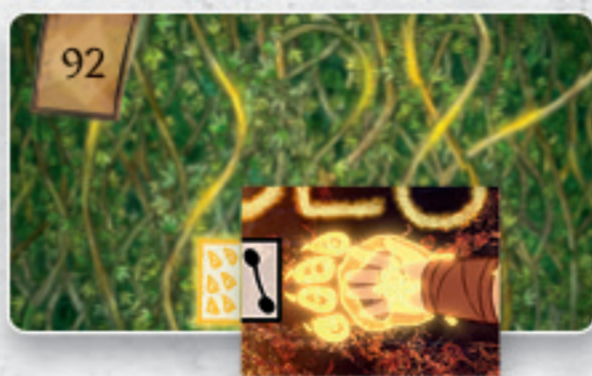
- ▶ Mebh has finished her mission. The forest **13** is completely free of humans!

All the cards together form a full symbol that you can find in the symbol table.

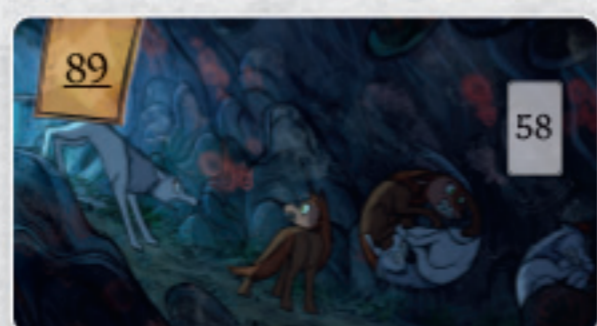
She can now return to her cave **92**.



- ▶ To enter her cave **92**, Mebh must use her Wolfwalker powers **6**. The vines form a **28** and part **28**.



- ▶ Mebh returns home **28**, to the cave where her mother still sleeps **89**.



- ▶ *On the path, she sees a **30**. It's a squirrel hiding the grass **30**.*



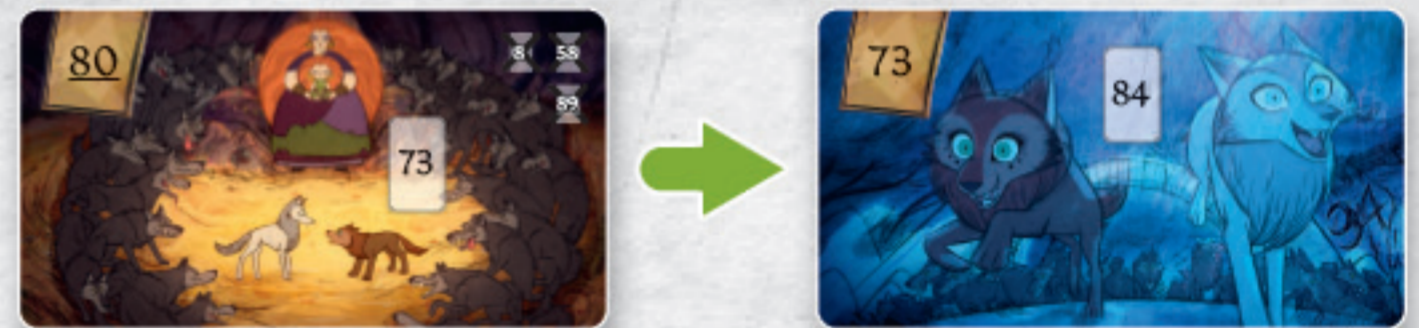
- ▶ While Mebh continues into the cave **89**, a strange wolf jumps on top of her **58**!



- ▶ Mebh doesn't recognize this wolf **58**. However, her face seems familiar **8**. Mebh remembers this face **8**! She's the human she saved earlier! After being bitten by Mebh, she became a Wolfwalker **80**.



- ▶ Mebh and the new Wolfwalker, Robyn, officially meet each other **80**! Mebh can teach Robyn to use her Wolfwalker powers, and Robyn is happy to find an ally and friend. They go explore the forest together **73**.



- ▶ They run through the forest **73**! With their wild pace, they eventually reach a cliff **84**.




- ▶ *In the forest, the two wolves notice a **94**. It's a rabbit **94**, hiding from the wolves running about!*

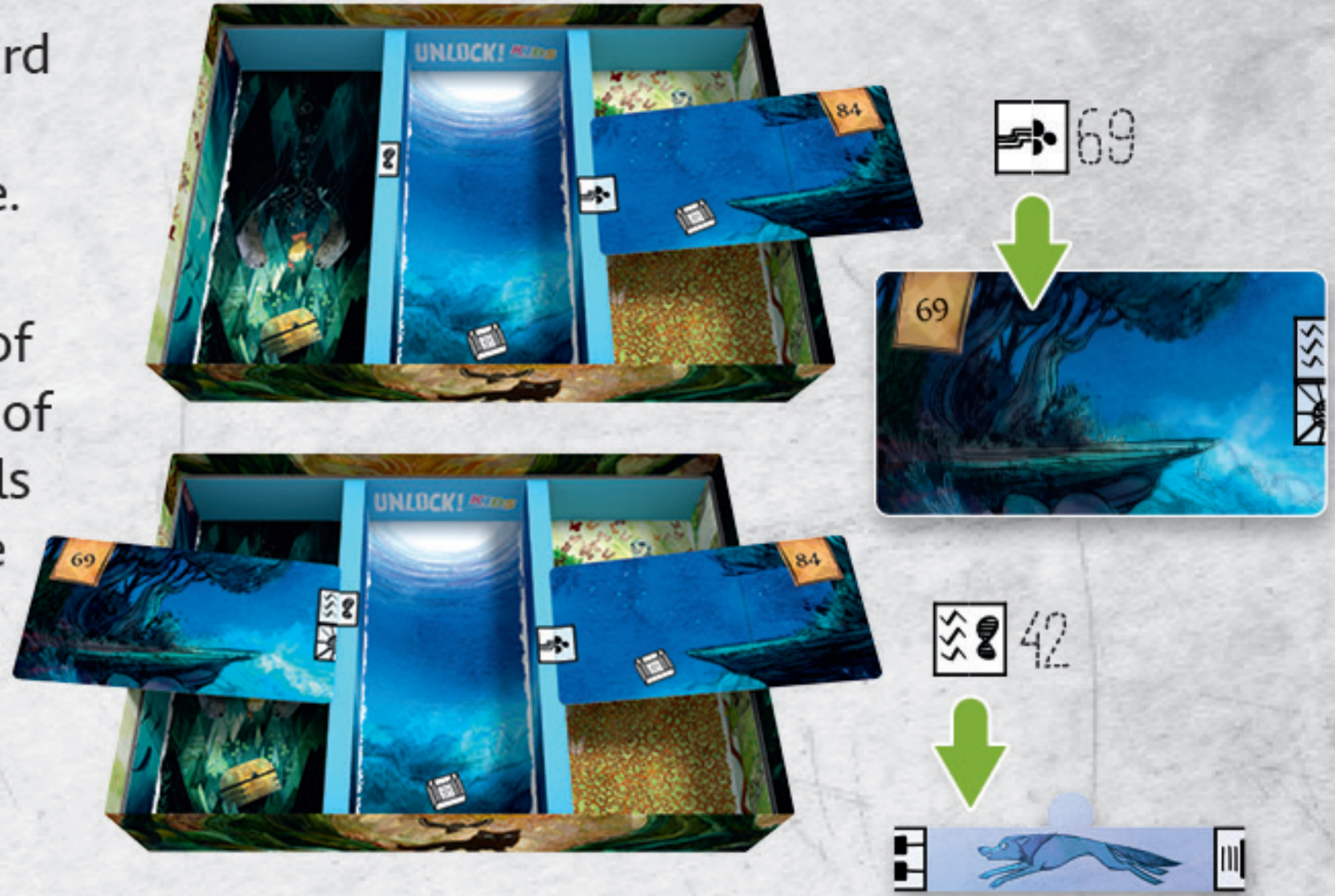



- ▶ Mebh and Robyn reach the edge of the cliff **84**. They see the gap below their paws **84**.






- By balancing card **84** on the cardboard insert , you reveal a full symbol that you can find in the symbol table. Take card **69**.



This is the cliff **69** on the other side of the gap. Balance it on the other side of the cardboard insert . This reveals a full symbol that you can find in the symbol table. Take component **42**.

- Mebh **33** and Robyn **42** can jump together across the gap and reach the other cliff **69**.

By balancing Mebh **33** and Robyn **42** on the cardboard insert , this makes two full symbols that you can find in the symbol table. Take cards **87** and **99**.



★ CONGRATULATIONS! ★

**MEBH HAS RID THE FOREST OF ALL HUMANS AND BECOME FRIENDS WITH ROBYN!
BUT THEIR ADVENTURES AREN'T OVER YET.
PLAY THE NEXT ADVENTURE TO DISCOVER THE END OF MEBH'S STORY.**

SAVING MOLL, MEBH'S MOTHER

If you played the other adventures, *Robyn, the young city girl* and *Mebh, the Wolfwalker*, you realized that the scent Robyn smelled in the city came from Moll, Mebh's mother. The two Wolfwalker friends, Robyn and Mebh, decide to go to Kilkenny to save Moll **31**!



► Mebh **33** and Robyn **42** have reached the walls of Kilkenny **31**. They follow the scent that leads to the city castle **85**!



► In one of the castle rooms **85**, Moll is imprisoned in a cage **90**, still in her wolf form.



► Robyn and Mebh must find a way to open the cage **90**. The shadow on the wall helps them understand how to free Moll. Using the hand **59**, Mebh and Robyn open the cage and free Moll **95**.



► Mebh **33**, Robyn **42**, and Moll **95** are reunited. They flee **86**.



► The three wolves jump into the water from a castle window **86**. Soldiers prepare to fire at them **81** and Moll is wounded by an arrow **82**.

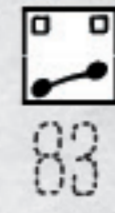
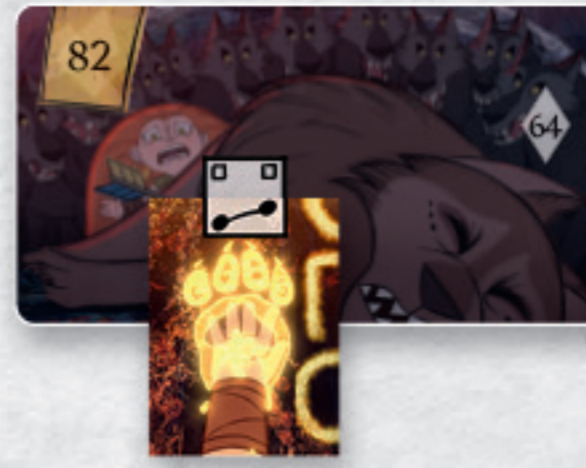




- ▶ Mebh's mother is hurt **82**!

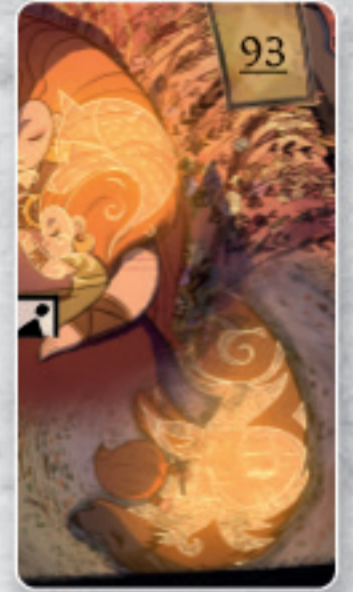
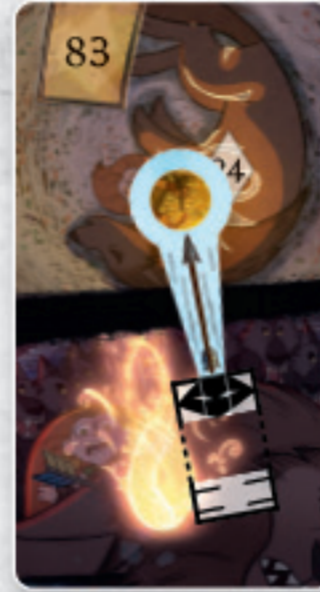
Mebh uses her Wolfwalker powers **6** to save her **83**.

The wolf pack **64** arrives to lend Mebh a hand...



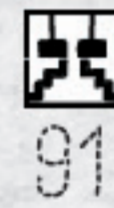
- ▶ Mebh's mother is wounded by an arrow **24**. Mebh must remove this arrow very carefully **83** to save her mother **93**.

Slide the arrow **24** from Moll's body. Mebh removes the arrow and focuses her Wolfwalker powers on healing her mother **93**.



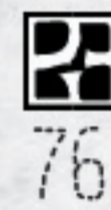
- ▶ Robyn faces the soldiers and their cannon **81**.

To change the direction of the cannon, she jumps **42** on top of it. She disables the cannon, but ends up surrounded by soldiers **91**.



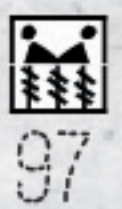
- ▶ Soldiers threaten Robyn **91**. She cannot stop them by herself. Fortunately, the wolf pack **64** arrives to save her.

Place the wolves **64** so that the holes in this component reveal the soldiers and weapon that threaten Robyn. You reveal a full symbol that you can find in the symbol table. Take card **76**.



- ▶ The soldiers flee. Now Robyn can focus her Wolfwalker powers on healing Moll **76**.

Robyn **76** and Mebh **93** focus their efforts, but it's not enough! They need help from the wolf pack **64** to have enough magical power to save Moll **76**. Take card **97**.



★ CONGRATULATIONS! ★

MEBH AND ROBYN FOUND MOLL AND SAVED HER FROM THE CITY SOLDIERS!